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## Strategy Concepts and Tools Marketing Engineering Second Editor Second Editor Market Demand Analysis Product Life Cycle Cost Dynamics

#### Cost Dynamics: Scale and Experience Effects

- •Cost dynamics is another phenomenon affecting marketing strategy.
- •In **profit impact of marketing strategy (PIMS)** program, <u>market share</u> is a <u>primary determinant</u> of business <u>profitability</u>:
- On average, a **difference of market share** between competitors of **10%** is reported translates into a **5% difference in pretax return** on investment.

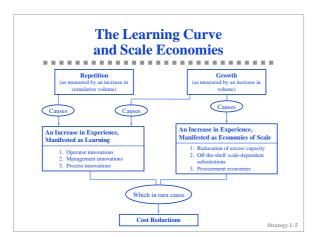
Strategy 1–3

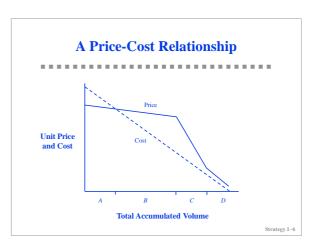
## **Cost Dynamics: Scale and Experience Effects**

One reason for this **profitability increase** is that firms with **larger market shares** have **lower costs**, partly

- •because of economies of scale -
- **very large plants** cost less per unit of production to build and run
- •because of the experience effect -
- the cost of many products declines 10 to 30%
- in real terms each time the company's experience
- in producing and selling them doubles.

Strategy 1-





#### Learning curve

- \*Although researchers have long observed that manufacturing costs seem to fall with cumulative experience and not just with product scale.
- •Only recently have they studied this phenomenon carefully and quantified it (Yelle 1979).

Strategy 1-7

#### Learning curve

•Initially people believed that only the

labor portion of manufacturing costs decreased with cumulative productions.

•The commander of the Wright-Patterson Air Force Base noted in the 1920s that

**the number of hours required to assemble** a plane decreased as the total number of aircraft increased.

•The relationship between **cumulative production** and **labor costs** became known as the **learning curve**.

Strategy 1-8

#### **Experience curve**

•The Boston Consulting Group (1970) showed that each time the cumulative volume of

product production doubled,

total value-added costs-sales, administration, and so on fell

by a constant percentage.

•This relationship between total costs and cumulative

production became known as the experience curve.

Strategy 1-9

### Cost decline by innovations & economies of scale

Alberts (1989) contends that most cost declines are **caused** 

partly **by innovations** and partly **by economies of scale**.

Strategy 1-1

#### Cost decline by innovations

Innovation-based causes of cost reductions include

- 1. **Operator innovations,** in which **workers figure out how to** procure, manufacture, and distribute goods **more efficiently** with current technology.
- 2. **Management innovations**, in which **supervisors and managers figure out how to** improve operations with existing technologies.
- 3. **Process innovations**, in which new technologies for procurement, assembly order processing, and distribution lead to increased efficiency.

Strategy 1–11

### Cost decline by Scale-based causes

Scale-based causes of cost reductions include

- 1. **Reduction of excess capacity** which reduces the ratio of fixed costs per unit of production
- 2. **Scale-dependent substitutions**, in which larger assembly, procurement, and distribution systems are more cost-effective per unit
- 3. **Increased procurement power**, in which increases in procurement volume lead to better deals and lower unit prices

Strategy 1-1

#### **Experience hypothesis**

In experience "hypothesis" of Alberts(1989),

he contends that

neither repetition nor growth "cause"

process innovations rather they arise through
R&D investments that may or may not be
linked to volume or experience.

Strategy 1-13

#### **Opportunity for cost declines**

\*According to Alberts, experience provides the

opportunity for such declines.

\*Many of the effects of experience (work specialization, for example) may become possible because the size of the operation increases, and therefore they are part of a scale effect

Strategy 1-14

#### **Process innovations**

•Growth in experience usually occurs at the same time the size of an operation grows.

•Process innovations will not just happen. They come from an R&D program targeted at such cost reductions.

Strategy 1–15

## **Experience concept** application

Experience concept application in a model requires to

- (1) adjust prices for inflation
- (2) plot cost versus experience (not time)
- (3) **consider cost components separately**, because each may have different learning rates
- (4) **correct** for **shared experience**, where two or more products share a common resource or activity
- (5) adjust for different experience rates between competitors
- (6) begin at the right starting point choosing n and Cn in Eq. (5.15)

Strategy 1–16

## **Experience concept** application

- (7) measure costs properly over a reasonably long time frame
- (8) properly define the unit of analysis
- (a firm may have a large share of a small market yet have less experience than a competitor with a small share in a much larger markets)
- (9) treat process innovation effects as separately budgeted effects

For more practical considerations, refer to:

Abell and Hammond (1979), The Boston Consulting Group (1970),Hax and Majluf (1982), Day (1986), Day and Montgomery (1983), and Alberts (1989).

Strategy 1–17

#### **Experience-curve concept**

•The experience-curve concept is

of **strategic importance** in business planning for many inductries.

•In **stable industries**, where profit margins remain at a constant percentage of cost,

the **experience curve allows for long-range projections** of cost, price, and profit.

Strategy 1–18

#### **Market-dominance strategy**

•phase A ... costs exceed prices, as is often the case in a start.up situation.

\*phase B ... the market leader maintains a <u>price umbrella</u> over higher-cost producers entering the market, trading future market share for current profit.

\*phase C ... the shake-out period, one producer begins lowering prices at a faster rate than costs are declining, perhaps because of overcapacity.

\*phase D  $\dots$  stability occurs when profit margins return to normal levels, paralleling industry costs again.

Strategy 1-19

#### **SUMMARY**

•We introduced the notion of marketing strategy as an **umbrella concept** within which firms must make marketing decisions.

•We stressed the interconnectedness of all these

decisions (particularly functional interactions, synergism between marketing-mix elements,

and functional interactions).

Strategy 1-20

#### **SUMMARY**

•To devise a marketing strategy, we must

define a market appropriately and assess and forecast the demand for that market.

•We outlined the most common and emerging

methods of forecasting sales for established products.

Strategy 1-21

#### **SUMMARY**

•The structure and dynamics of markets have led marketer to develop two other key planning concepts: the **product life cycle** and **cost** dynamics

•The product life cycle makes using

traditional time-series and econometric forecasting methods difficult.

•The dynamics of

product costs vs. the experience-curve effect affects market strategy and planning.

Strategy 1-22



## **Decision Analysis** ☐ Structuring the problem ■ Assigning probability ☐ Assigning payoff ☐ Analyzing the problem Strategy 1-24

# McKinsey/GE Approach Two key strategic dimensions: 1. Industry attractiveness 2. Business strength Decompose dimensions into key drivers Evaluate SBUs by driver Use "map" to drive strategy



